


Ben Saufley


Senior Full-Stack Software Engineer

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Portland, ME

Triplebyte Senior Software Engineer

Remote
2021 – Aug 2022

Part of a small team of experienced full-stack product engineers in a cross-disciplinary squad that worked to conceive, build, ship, analyze, and refine new features for the developing Screen product in Ruby on Rails and React with TypeScript.

EverQuote, Inc Principal Engineer

Cambridge, MA → Remote (Aug 2019)
2013 – 2021

Previously:

- **Director, Front-End Engineering** Aug 2017 – Jan 2019
- **Technical Lead** Jan 2015 – Aug 2017
- **Web Designer & Front-End Developer** 2013 – Jan 2015

Software engineer, beginning as a designer/developer and growing into a full-stack subject matter expert for a large portion of the company's consumer-facing code and infrastructure. Provided technical leadership, code review and standards, career growth support, and architectural leadership. Lead the development of two microservices that replaced the front end of the Rails monolith, significantly improving performance, using Go and isomorphic React with TypeScript; and helped to lay the foundations and launch Kotlin-based third-party APIs with embeddable React widgets.

Millennium Partners Sports Club Management, LLC Online Marketing Designer & Developer

Boston, MA
2009 – 2013

Sole in-house developer and digital designer, working in collaboration with print designer. Designed, developed, and sent thousands of emails per week to club members, employees, and prospects, in addition to developing, maintaining and improving web pages and web applications. Created and maintained database-backed web applications for a number of purposes including member communications and class scheduling.

Emerson College MA, Global Marketing Communication & Advertising

Boston, MA
2009

Savannah College of Art & Design BFA, Animation

Savannah, GA
2007

Languages: Proficient in Go, Node.js, TypeScript/JavaScript, MySQL, Postgres, HTML (HAML, Pug, Slim), CSS (SASS, PostCSS), PHP, Ruby, and bash/zsh. Experience with Kotlin, Java, Python, Swift and MongoDB.

Software:

Proficient in Webpack and Babel, React/Preact/JSX, Styled Components, Redux, Jest, Next.js, Mocha/Chai, jQuery, Ruby on Rails, Rspec/Capybara, Wordpress, Express.js and Sinatra. Experience in Spring and Ktor.

Proficient in Git, Windows and Mac environments, Docker and Kubernetes, AWS and GCP. Manage infrastructure via web UIs and CLI as well as Helm and Terraform. Develop in Visual Studio Code, RubyMine, and Xcode for Swift. Analytics in DataDog and Grafana via Prometheus & Loki. Design in Adobe Creative Cloud suite, Sketch, Figma. Office suites are no problem. Use vim when handy, but no hjkl – arrow keys exist for a reason.

References available on request.

Experience

School

Skills