

## PRODUCTION SCHEDULE

### Winter Quarter

- Week 1: Character Modeling
- Week 2: Character Modeling
- Week 3: Character Modeling
- Week 4: Rigging
- Week 5: Rigging
- Week 6: Environment Modeling
- Week 7: Environment Modeling
- Week 8: Sound Recording
- Week 9: Sound Recording
- Week 10: Finalizing Models and Rigging

### Spring Quarter

- Week 1: Blocking
- Week 2: Main Keys
- Week 3: Secondary Keys
- Week 4: Tertiary Keys
- Week 5: Lipsync
- Week 6: Lipsync
- Week 7: Final Tweaking
- Week 8: Post-production
- Week 9: Post-production
- Week 10: Post-production